

Refunds: There will be no refunds for any team pulling out of this event.

Forfeits: Forfeits will be enforced to keep the games on time. Any teams that purposely forfeits because of non-pool advancement will not be allowed to enter any other AGame SuperShootout Events.

Playing Times: All Games Use Stop Clocks

9U Division- 2 (12 Minute Halves)

10U Division- 2 (12 Minute Halves)

11U Division- 2 (12 Minute Halves)

12U Division- 2 (14 Minute Halves)

13U Division- 2 (14 Minute Halves)

14U Division- 2 (14 Minute Halves)

15U Division- 2 (15 Minute Halves)

16U Division – 2 (15 Minute Halves)

17U Division – 2 (15 Minute Halves)

Fouls:

Foul Out- 5 Fouls 1-1 Bonus- 10 Fouls Double Bonus- 13 Fouls

Game Time and Grace Period:

Each Team is responsible of being at the gym at least 45 minutes before their scheduled game. There will be a 5 minute grace period allowed. If you team is not present, 5 minutes will be placed on the clock and if the team does not show then it is considered a forfeit. There will only be a 5 minute warm up time before the game and 2 minutes at halftime.

Overtime: 3 minutes.

Time Outs:

There will two full timeouts a half (4 per game) for each team. No carry over and no 30 seconds time outs. One timeout issued for overtime.